

# Limitation of Markov Models and Event-Based Learning & Optimization

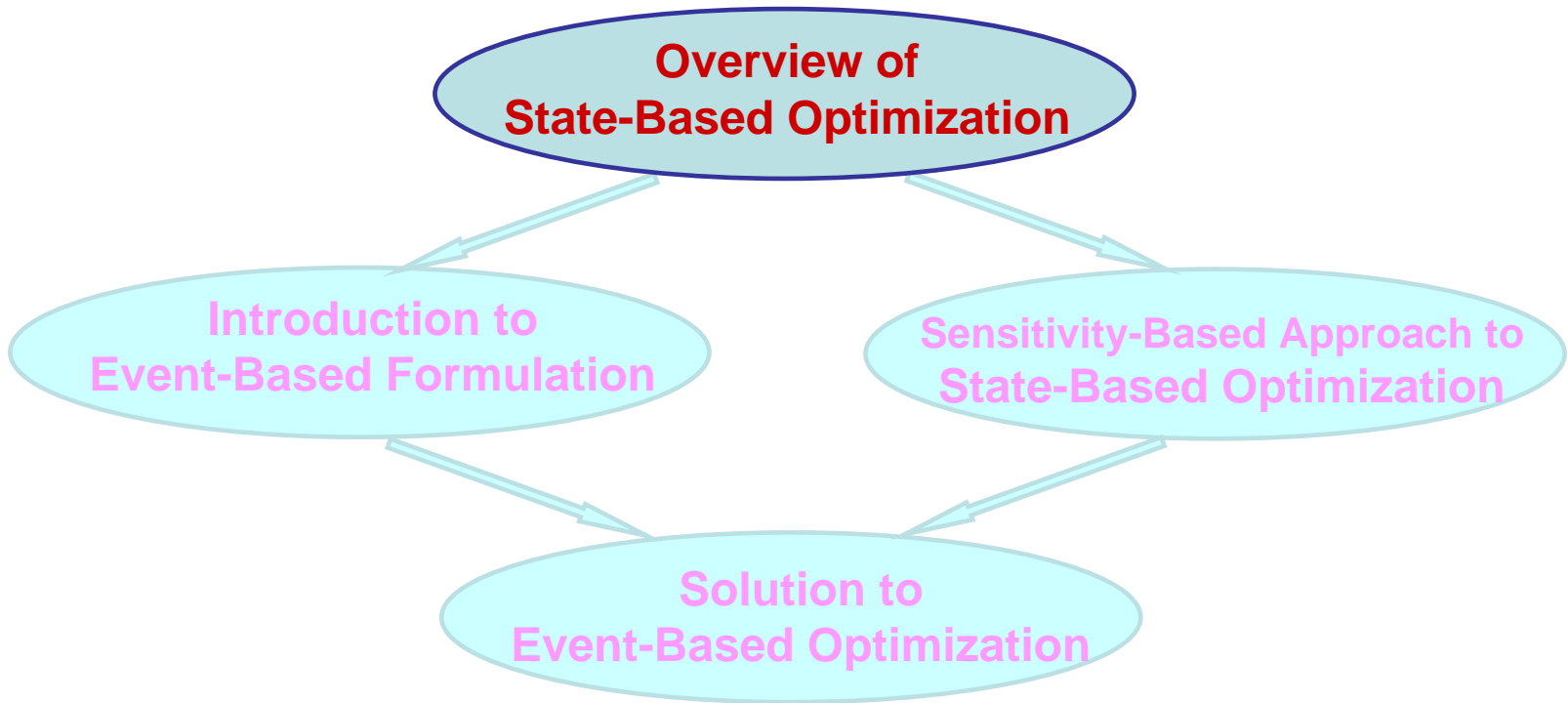
Plenary Presentation  
at

2008 Chinese Control and Decision Conference

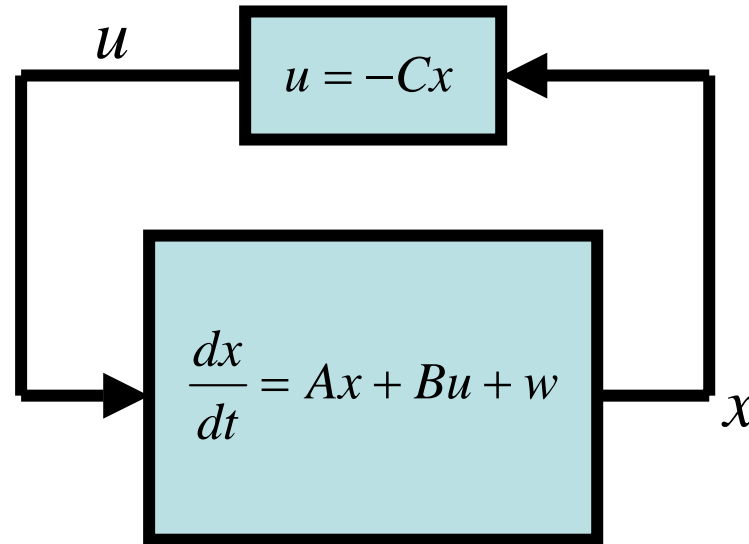
July 2, 2008 Yantai, China

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# A Typical Formulation of a Control Problem (Continuous Time Continuous State Model)



$x$ : State

$u$ : Control variable

$w$ : Random noise

Control  $u$  depends on state  $x$

A policy  $u(x)$ :  $x \rightarrow u$

Performance measure

$$\eta = \frac{1}{T} \int_0^T E\{f[x(t), u(t)]\} dt$$

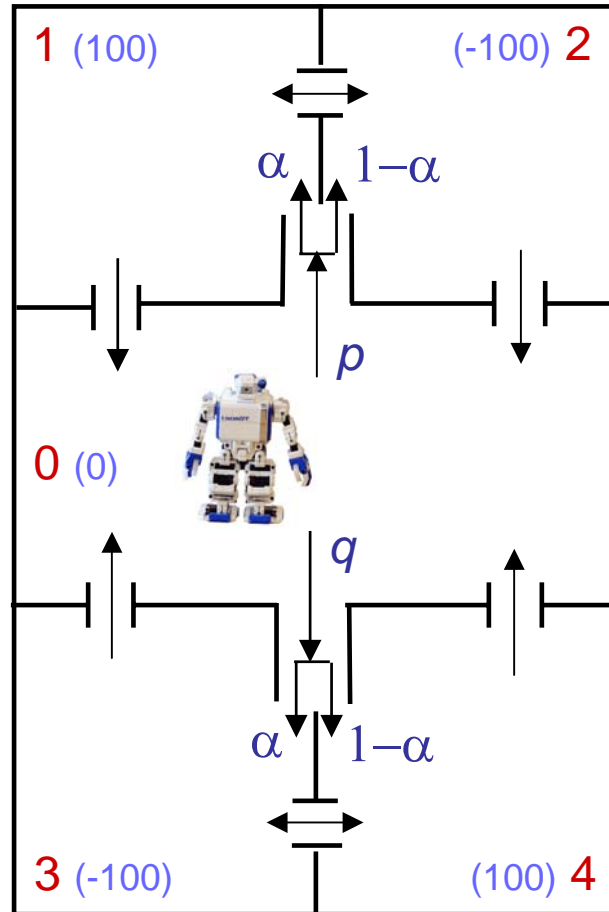
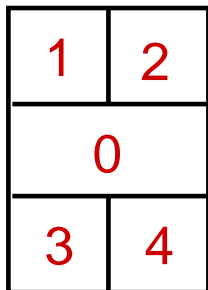
LQG problem

$$\eta = \frac{1}{T} \int_0^T E\{x^T Ax + u^T Bu\} dt$$

# Discrete-time Discrete State Model (I)

## - an example

A random walk  
of a robot



*Probabilities*

$$p + q = 1$$

*Reward function*

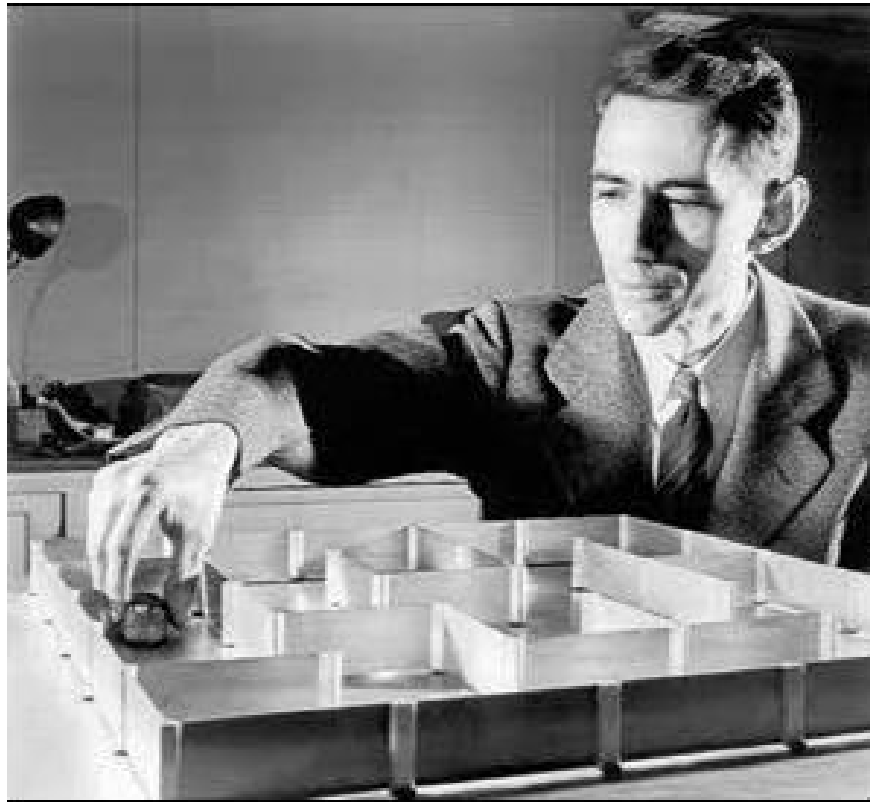
$$f(0) = 0$$

$$f(1) = f(4) = 100$$

$$f(2) = f(3) = -100$$

*Performance measure*

$$\eta = \lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=0}^{T-1} f(X_t)$$

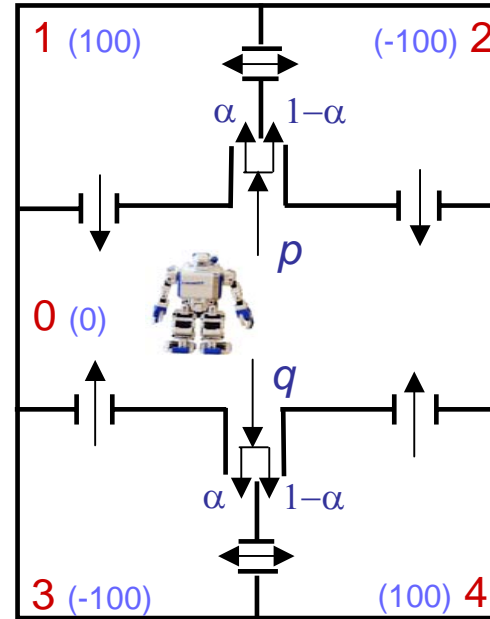


Shannon Mouse (Theseus)

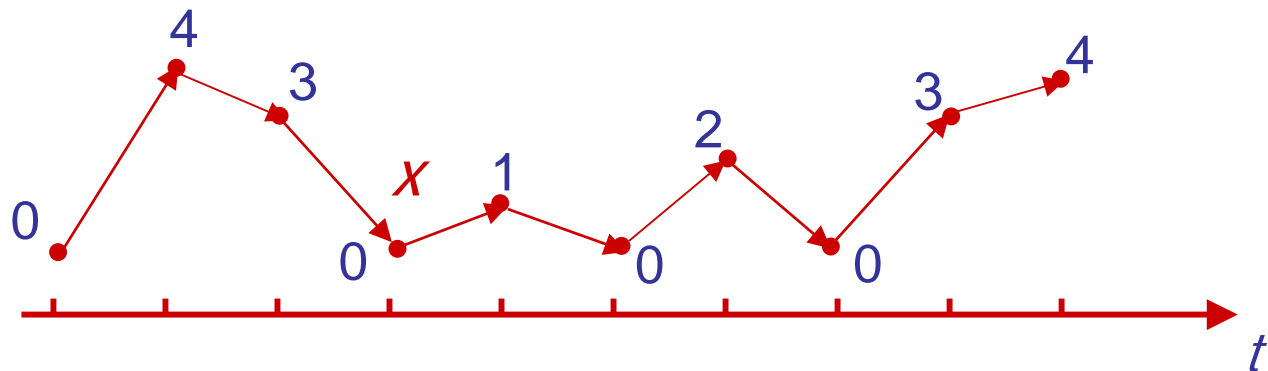
# Discrete Model (II)

## - the dynamics

A random walk  
of a robot



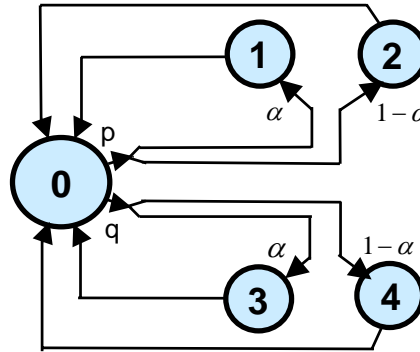
*A Sample Path (system dynamics):*



# Discrete Model (III)

## - the Markov model

Random Walker



System dynamics:

- $X = \{X_n, n=1,2,\dots\}$ ,  $X_n$  in  $S = \{1,2,\dots,M\}$
- Transition Prob. Matrix  $P=[p(i,j)]_{i,j=1,\dots,M}$

System performance:

- Reward function:  $f=(f(1),\dots,f(M))^T$
- Performance measure:

$$\eta = \lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=0}^{T-1} f(X_t) = \pi f = \sum_{i \in S} \pi(i) f(i)$$

Steady-state probability:

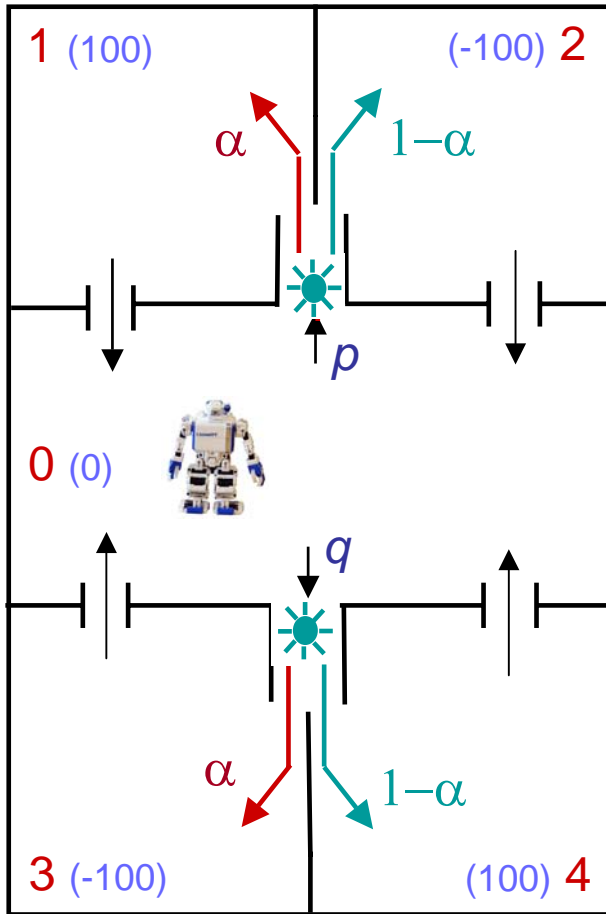
- Steady-state probability:

$$\pi = (\pi(1), \pi(2), \dots, \pi(M)).$$

$$\pi(I-P)=0, \quad \pi e=1$$

I: identity matrix,  $e=(1,\dots,1)^T$

# Control of Transition Probabilities



- move to left



- move to right

Turn on red with prob.  $\alpha$

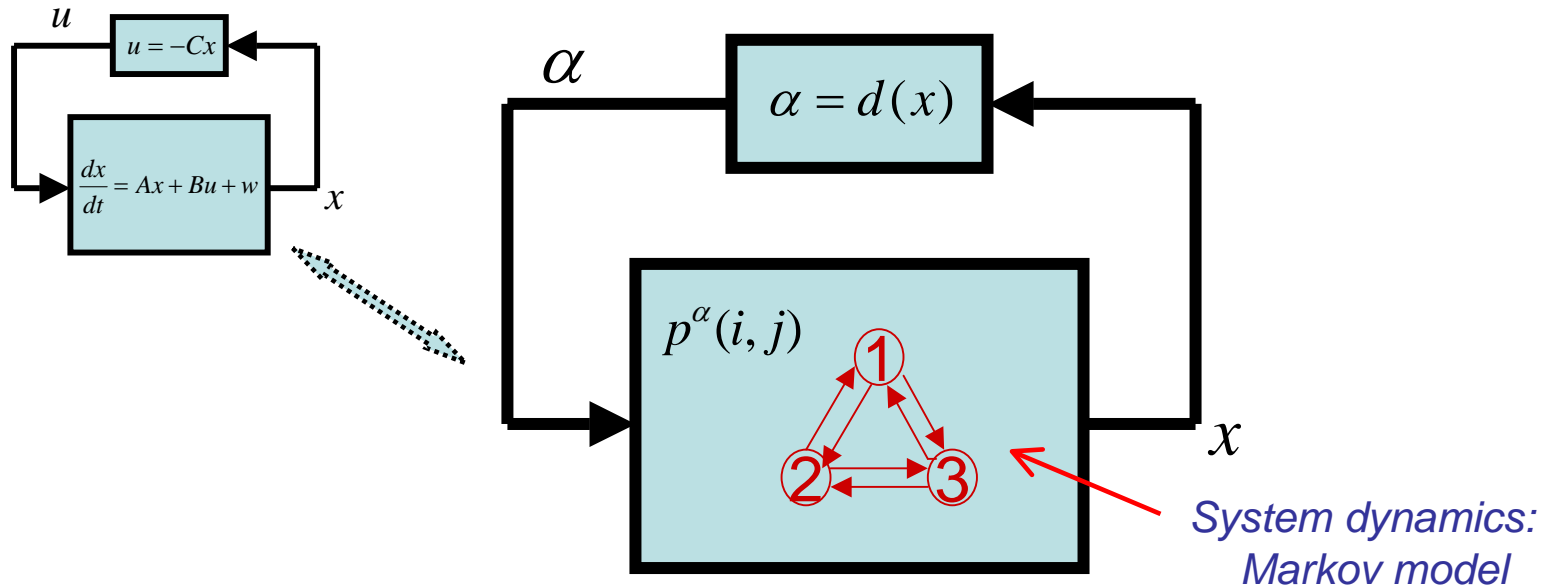
Turn on green with prob.  $1-\alpha$



# Discrete Model (IV)

- Markov decision processes (MDPs)

- the Control Model



$\alpha$ : Action controls transition probabilities

$p^\alpha(i, j)$ : governs the system dynamics

$\alpha = d(x)$ : policy (state based)

Performance depend on policies,  $\pi^d$ ,  $\eta^d$ , etc

$$\eta^d = \lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=0}^{T-1} f(X_t^d)$$

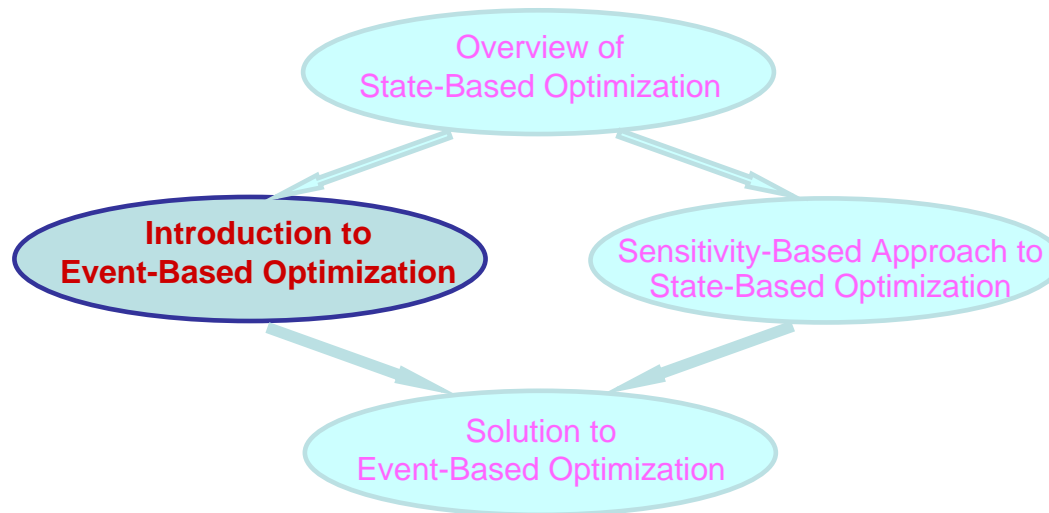
**Goal of Optimization:**

**Find a policy  $d$  that maximizes  $\eta^d$  in policy space**

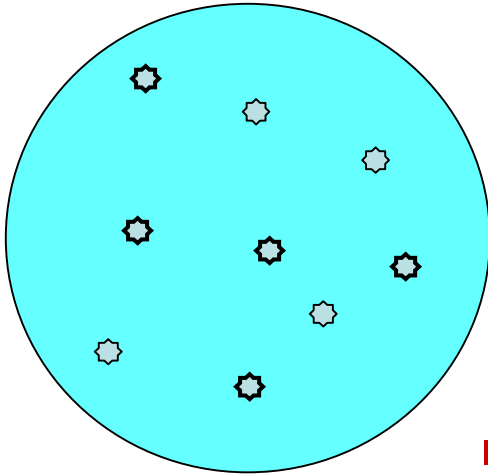
## 0. Review: Optimization Problems (state-based policies)

### 1. Event-Based Optimization

- Limitation of the state-based formulation
- Events and event-based policies
- Event-Based Optimization



# Limitation of State-Based Formulation (I)

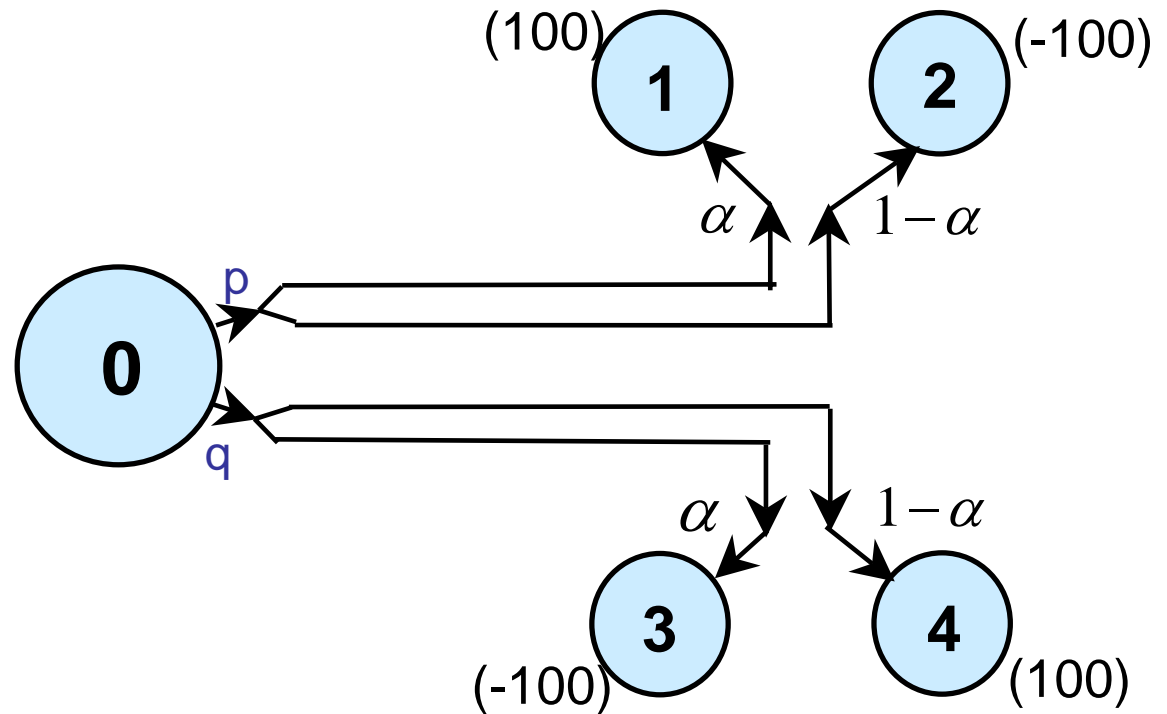
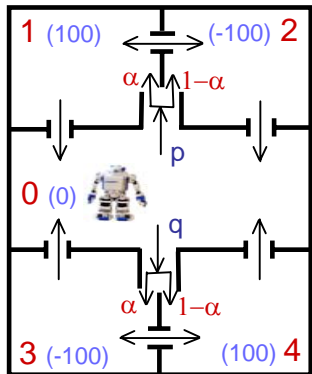


- The policy space is too large  
M = 100 states, N=2 actions,  
 $N^M = 2^{100} = 10^{30}$  policies  
(10GHZ  $\rightarrow$   $3 \cdot 10^{12}$  years to count!)
- Special structures not utilized
- May not perform well

# Limitation of State-Based Formulation (II)

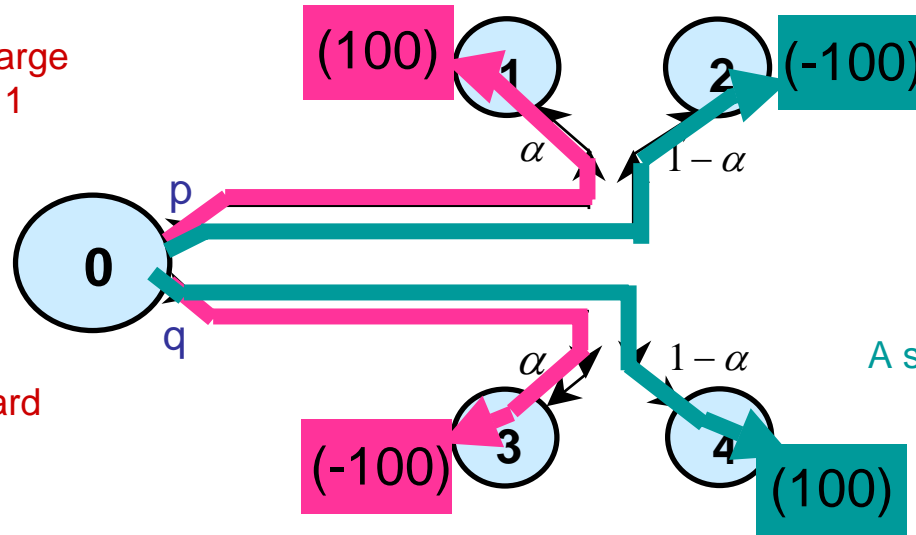
Example: Random walk of a robot

Choose  $\alpha$  to maximize the average performance



## Limitation of State-Based Formulation (III)

A large  $\alpha$  leads a large reward at state 1



But a small reward at state 2

But a small reward at state 3

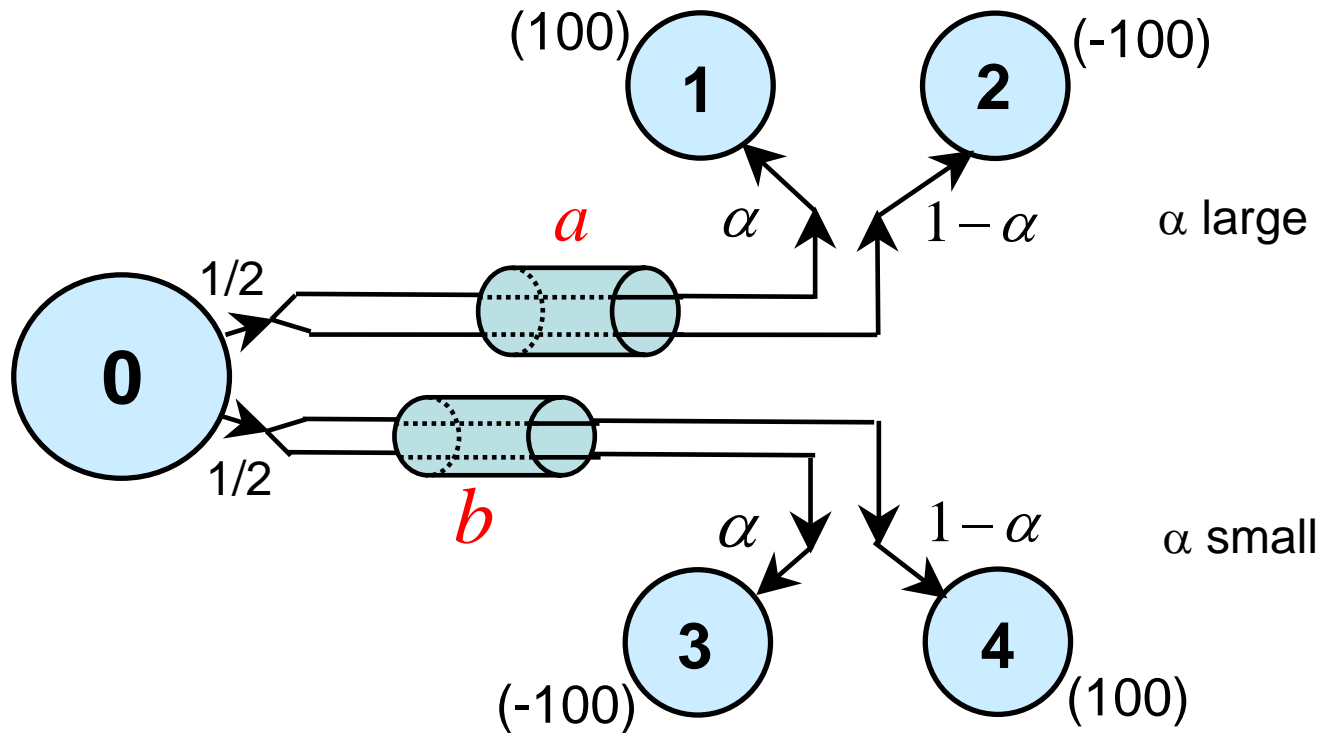
A small  $\alpha$  leads a large reward at state 4

*Transition probabilities:*

	1	2	3	4
0	$p\alpha$	$p(1-\alpha)$	$q\alpha$	$q(1-\alpha)$

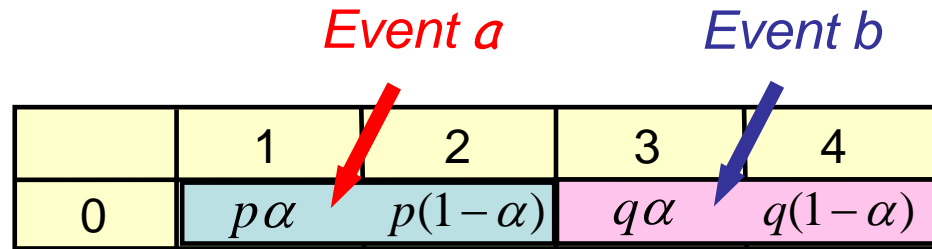
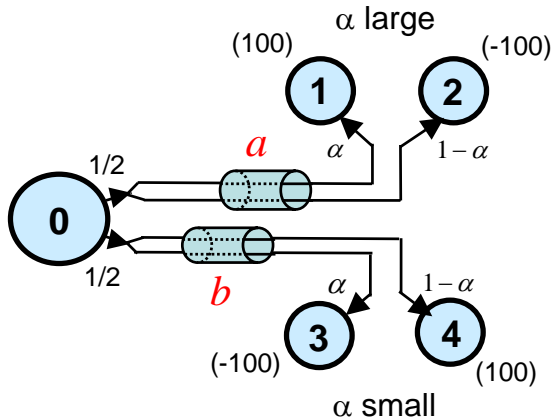
- At state 0,
  - ➔ if moves top,  $\alpha$  needs to be as large as possible
  - ➔ if moves down,  $\alpha$  needs to be as small as possible
- Let  $p = q = 1/2$ ,
  - ➔ Average perf in next step = 0, no matter what  $\alpha$  you choose (best you can do with a state-based model)

# We can do better!



- Group two up transitions together as an event “*a*” and two down transitions as event “*b*”.
- When “*a*” happens, choose the **largest**  $\alpha$ ,  
When “*b*” happens, choose the **smallest**  $\alpha$ .
- Average performance = 100, if  $\alpha=1$ .

# Events and Event-Based Policies



- An event is defined as **a set of state transitions**
- Event-based optimization:
  - May lead to a better performance than the state-based formulation
  - MDP model may not fit:
    - Only controls a part of transitions
    - An event may consist of transitions from many states
  - May reflect and utilize special structures
- Questions:
  - Why it may be better?
  - How general is the formulation?
  - How to solve event-based optimization problems?

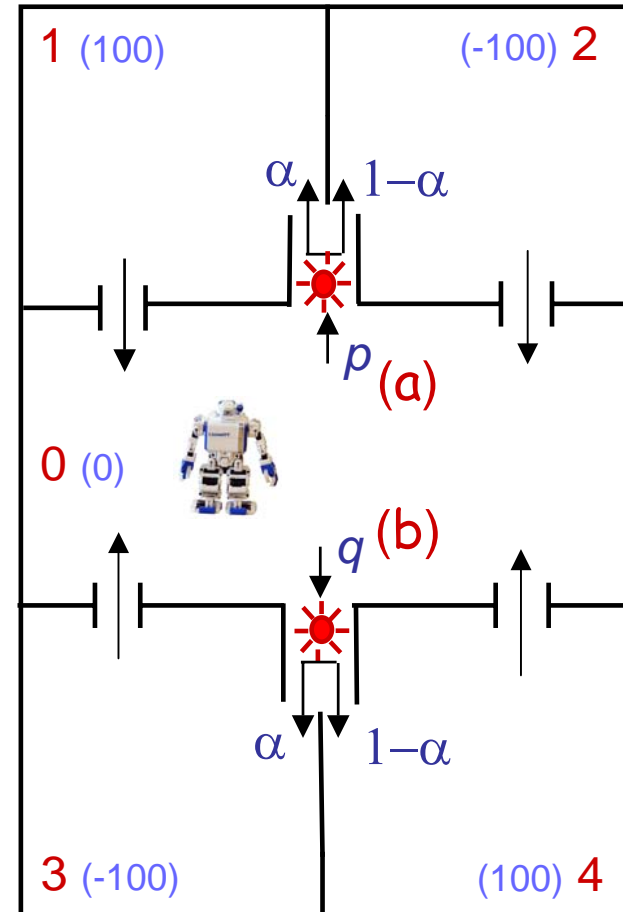
## Notations:

- A single transition  $\langle i,j \rangle$ ,  
 $i,j$  in  $S = \{1,2, \dots, M\}$
- An event: **a set of transitions**,  
 $2^M$  sets  
 $a = \{\langle 0,1 \rangle, \langle 0,2 \rangle\}$   
 $b = \{\langle 0,3 \rangle, \langle 0,4 \rangle\}$

## Why it is better?

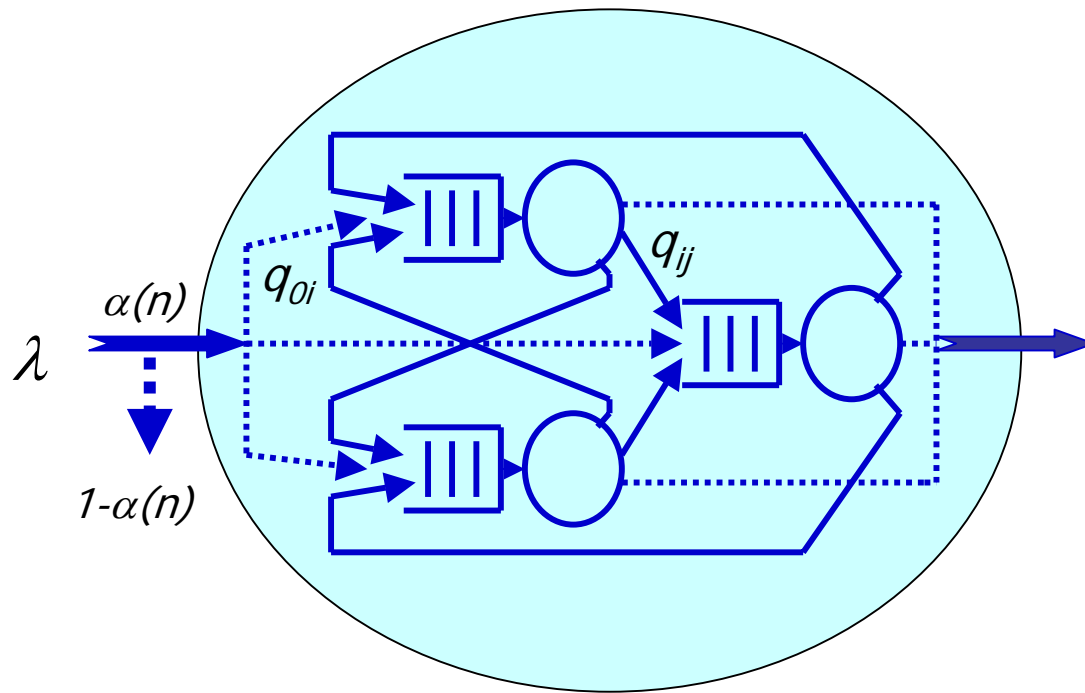
An event contains information  
about the future!  
(compared with the state-based policies)

## Physical interpretation





# How general is the formulation?



## Admission control

$n$ : population

No. of customers in network

$n_i$ : No. of customers at server  $i$

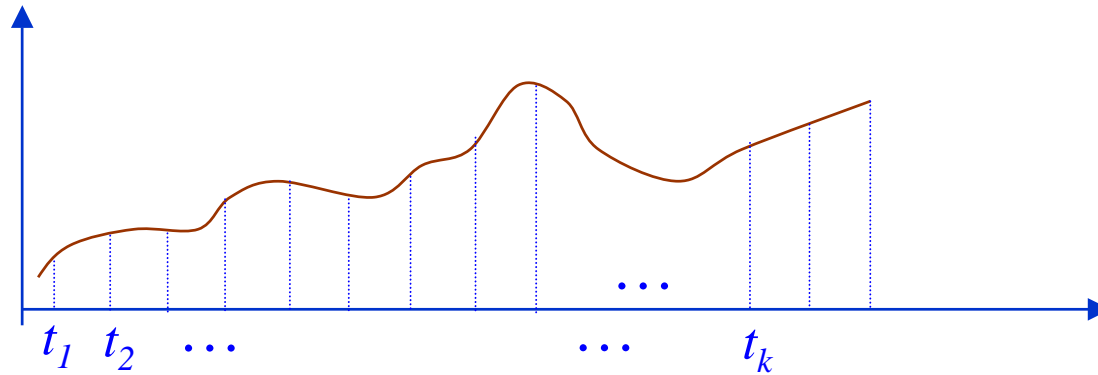
$\mathbf{n}=(n_1, \dots, n_M)$ : state

$N$ : network capacity

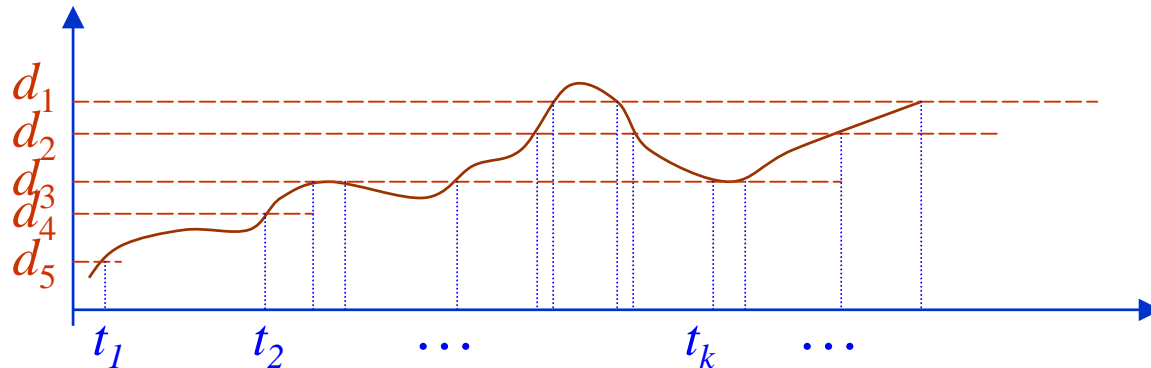
- Event: a customer arrival finding population  $n$
- Action: accept or reject
  - Only applies when an event occurs
- MDP does not apply: Same action is applied for different state with the same population

# Riemann Sampling vs. Lebesgue Sampling

RS:

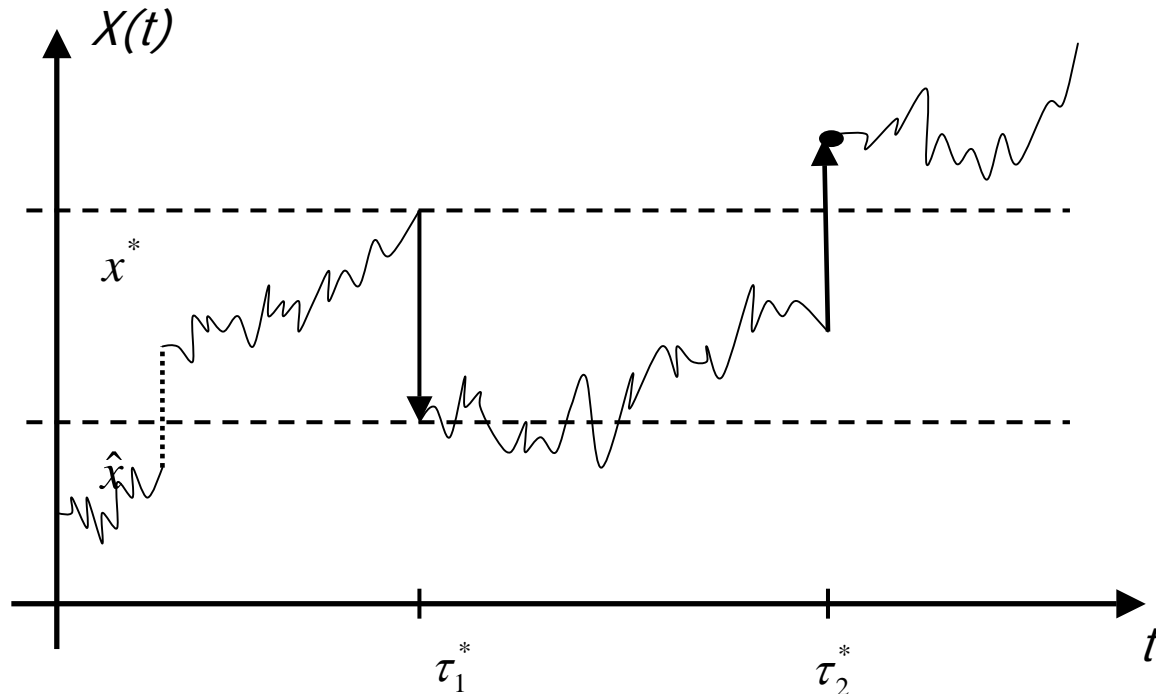


LS:



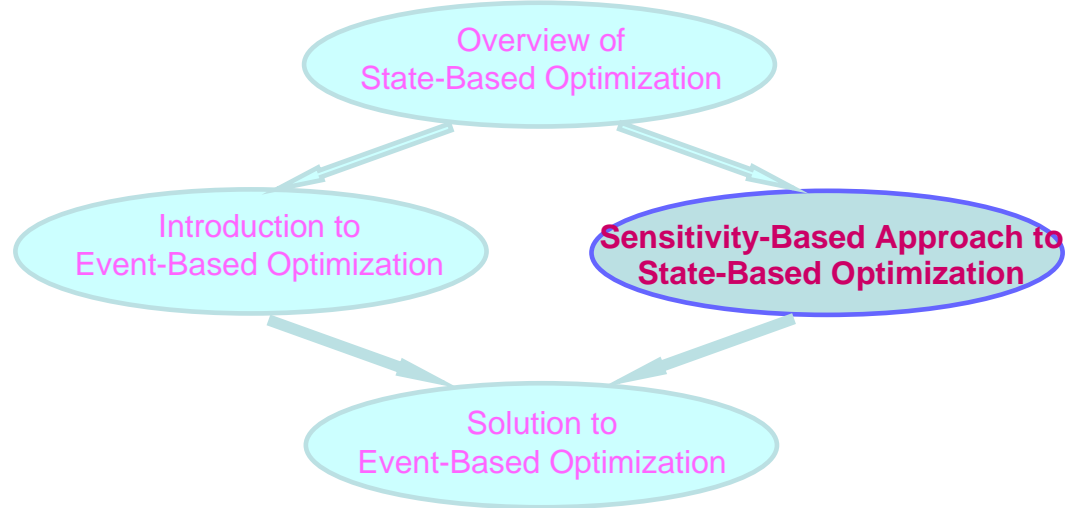
Sample the system whenever the signal reaches a certain prespecified level, and control is added then.

# *A Model for Stock Price or Financial Assess*



$$dX(t) = b(t, X(t))dt + \sigma(t, X(t))dw(t) + \int \gamma(t, X(t-), z)N(dt, dz).$$

$w(t)$ : Brownian motion;  $N(dt, dz)$ : Poisson random measure  
 $X(t)$ : Ito-Lévy process

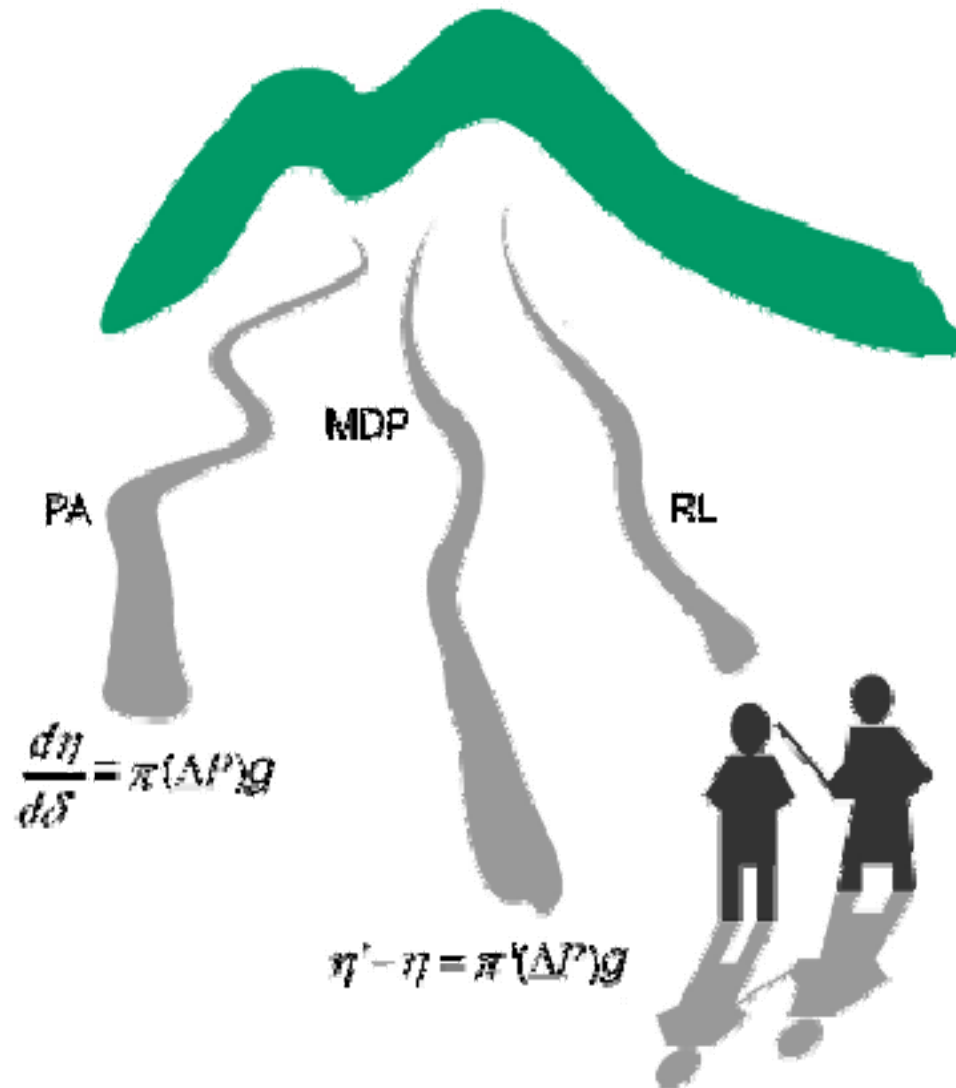


## 2. Sensitivity-Based Approach to Optimization

- A unified framework for optimization
- Extensions to event-based optimization

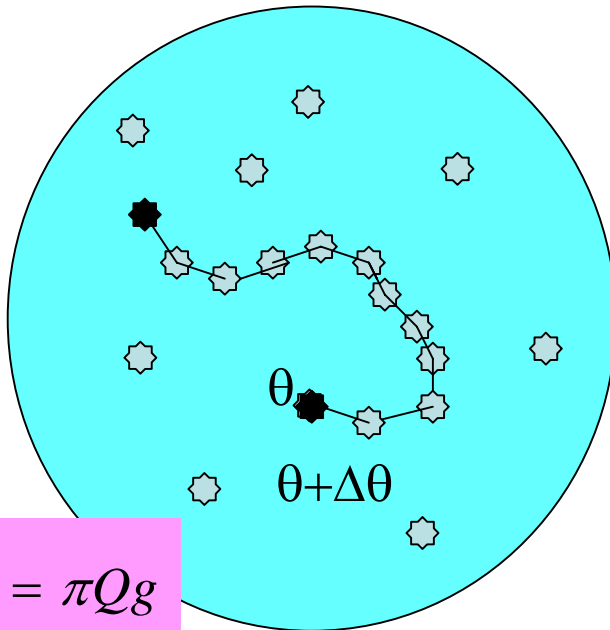
## 3. Summary

# An overview of the paths to the top of a hill



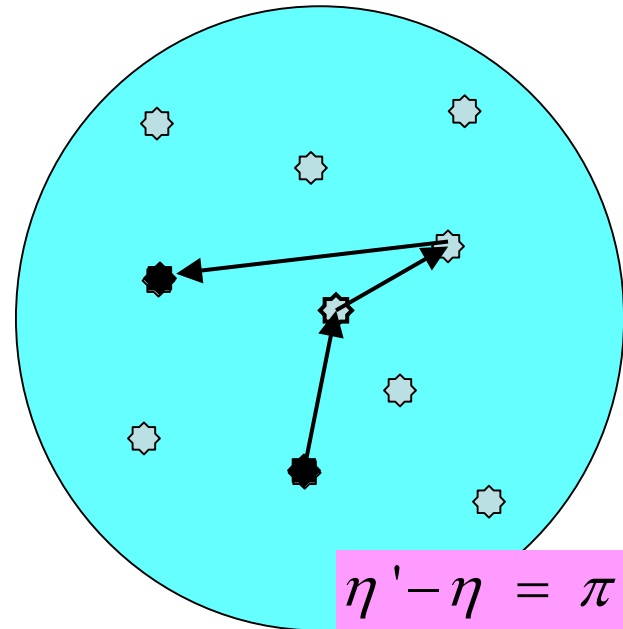
# A Sensitivity-Based View of Optimization

- Continuous Parameters (perturbation analysis)



$$\frac{d\eta}{d\delta} = \pi Q g$$

- Discrete Policy Space (policy iteration)



$$\eta' - \eta = \pi' Q g$$

$\eta$ : performance  
 $\pi$ : steady-state prob  
 $g$ : perf. potentials  
 $Q = P' - P$

# Poisson Equation

$g(i)$  = potential contribution of state  $i$  (*potential, or bias*)  
 = contribution of the current state  $f(i) - \eta$   
 + expected long term contribution after a transition

$$g(i) = f(i) - \eta + \sum_{j=1}^M p(i, j)g(j)$$

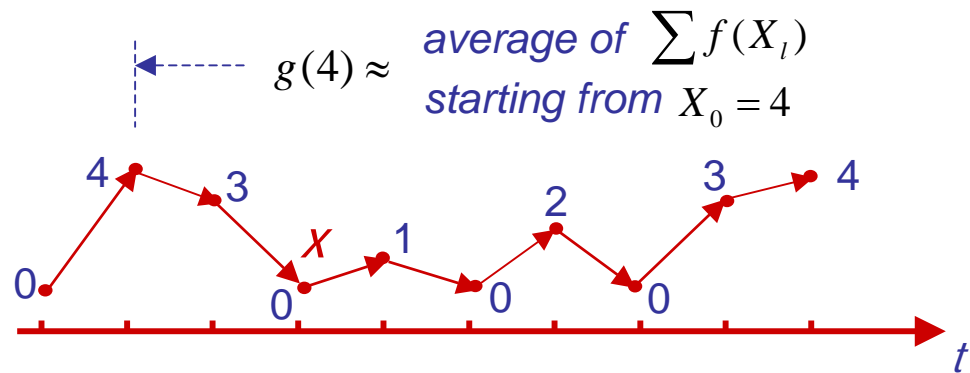
In matrix (Poisson equation):

$$(I - P)g + \eta e = f$$

Potential is relative: if  $g(i)$  is solution,  $i=1, \dots, M$ , so is  $g(i) + c$ ,  $c$ : constant

Physical interpretation:

$$g(i) = E\left\{\sum_{l=0}^{\infty} [f(X_l) - \eta] \mid X_0 = i\right\}$$



## Two Sensitivity Formulas

For two Markov chains  $P, \eta, \pi$  and  $P', \eta', \pi'$ , let  $Q=P'-P$

*Performance difference:*

$$\eta' - \eta = \pi' Q g = \pi' (P' - P) g$$

*One line simple derivation:*

$$\times \pi': (I - P) g + \eta e = f$$

*Performance derivative:*

$P$  is a function of  $\theta$ :  $P(\theta)$

$$\frac{d\eta(\theta)}{d\theta} = \pi \frac{dP(\theta)}{d\theta} g = \frac{d}{d\theta} [\pi P(\theta) g]$$

**Derivative** = average change in expected potential at next step

**Perturbation analysis:** choose the direction with the largest average change in expected potential at next step



# Policy Iteration

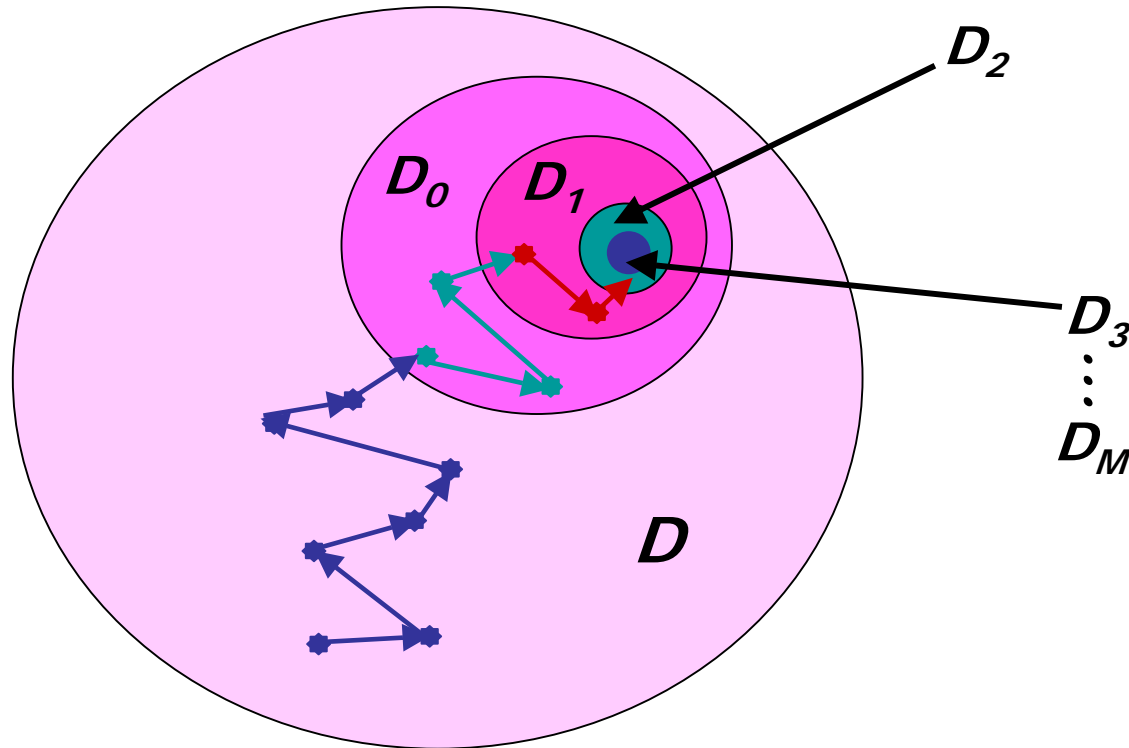
$$\eta' - \eta = \pi' Q g = \pi' (P' - P) g$$

1.  $\eta' > \eta$  if  $P'g > Pg$  (Fact:  $\pi' > 0$ )
2. *Policy iteration:*  
*At any state find a policy  $P'$  with  $P'g > Pg$*   
**Policy iteration:** Choose the action with largest changes in expected potential at next step
3. *Reinforcement learning*  
*(Stochastic approximation algorithms)*

# Mutli-Chain MDPs

Perf./ Bias/ Blackwell Optimization

*With perf. difference formulas,  
we can derive a simple, intuitive  
approach without discounting*



$D$ : Policy space

$D_0$ : Perf. optimal policies

$D_1$ : (1<sup>st</sup>) Bias optimal policies

$D_2$ : 2<sup>nd</sup> Bias optimal policies

.....

$D_M$ : Blackwell optimal policies

Bias measures transient behavior

Two policies:  $P, P', Q=P'-P$   
 Steady-state prob:  $\pi, \pi'$   
 Long-run ave. perf:  $\eta, \eta'$   
 Poisson eq:  $(I-P+e \pi)g = f$

**RL**  
*TD( $\lambda$ ), Q-learning, Neuro-DP ..*  
*(online estimate)*

**Potentials  $g$**

$$\frac{d\eta}{d\delta} = \pi Qg$$

$$\eta' - \eta = \pi' Qg$$

*Gradient-based PI*

**PA**  
*(Policy gradient)*

**MDP**  
*(Policy iteration)*

**SAC**

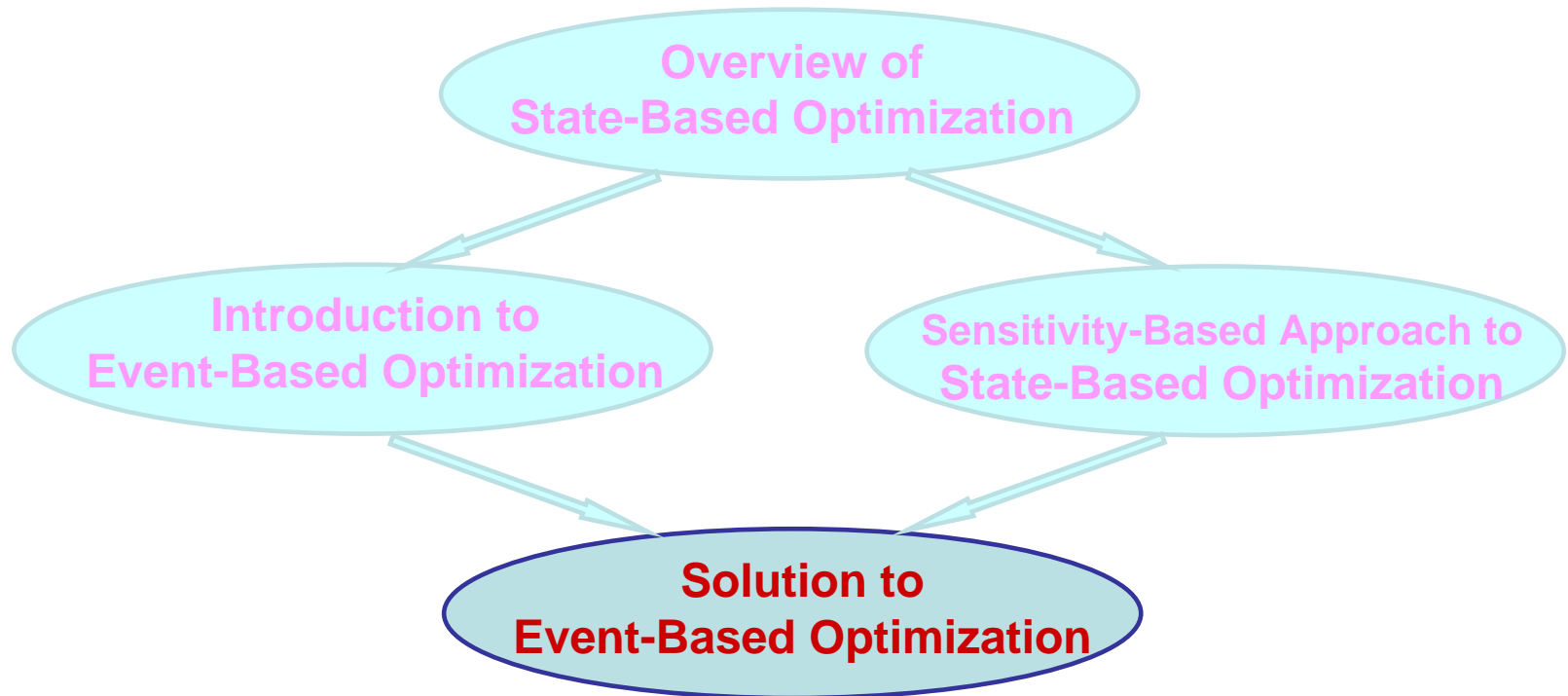
*Stochastic Approximation*

*Online gradient based optimi*

*Online policy iteration*

RL: reinforcement learning  
 PA: perturbation analysis  
 MDP: Markov decision proc.  
 SAC: stochastic adaptive cont.

# *A Map of the L&O World*



Extension of the sensitivity-based approach  
to event-based optimization

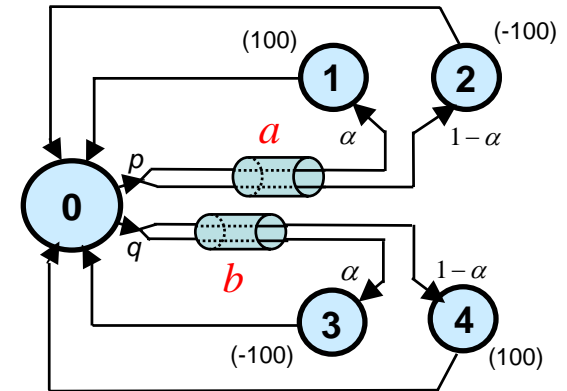
- Two sensitivity formulas
  - Performance derivatives
  - Performance differences
- PA & PI
  - PA: Choose the direction with largest average change in expected potential at next step
  - PI: Choose the action with largest changes in expected potential at next step
- Potentials are aggregated according to event structure

# Solution to Random Walker Problem

Two policies:

$$\alpha_a = d(a), \quad \alpha_b = d(b)$$

$$\alpha'_a = d'(a), \quad \alpha'_b = d'(b)$$



1. Performance diff:

$$\eta' - \eta = \pi'(a)[(\alpha'_a - \alpha_a)g(a)] + \pi'(b)[(\alpha'_b - \alpha_b)g(b)]$$

$$g(a) = g(1) - g(2) \quad g(b) = g(3) - g(4)$$

$\pi'(a)$ ,  $\pi'(b)$ : perturbed steady-state prob. of events a and b

Choose the action with the largest changes

In expected potential at next step

$g(a)$ ,  $g(b)$  aggregated

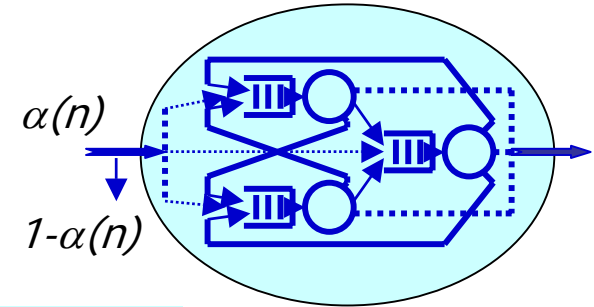
2. Performance deriv:

Continuous with  $\theta$ :  $\alpha_a(\theta)$ ,  $\alpha_b(\theta)$

$$\frac{d\eta_\theta}{d\theta} = \pi_\theta(a) \frac{d\alpha_a(\theta)}{d\theta} [g_\theta(1) - g_\theta(2)] + \pi_\theta(b) \frac{d\alpha_b(\theta)}{d\theta} [g_\theta(3) - g_\theta(4)]$$

# Solution to Admission Control Problem

Two policies:  $\alpha(n)$  and  $\alpha'(n)$



1. Performance diff:

$$\eta' - \eta = \sum_{n=0}^{N-1} \{ p'(n) [\alpha'(n) - \alpha(n)] d(n) \}$$

$p(n)$ : prob. of arrival finding  $n$  cust.

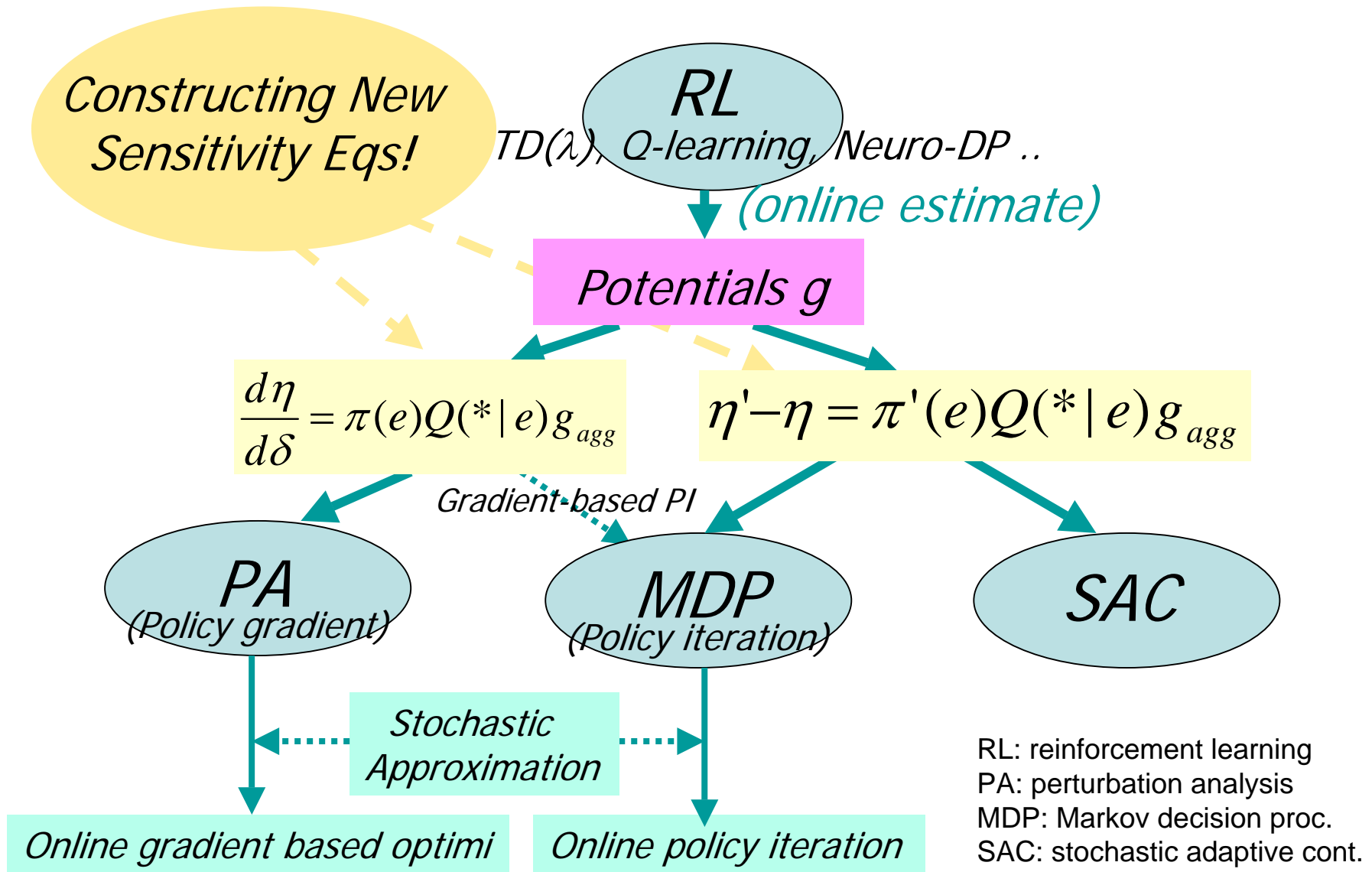
Potential aggregation:

$$d(n) = \frac{1}{p(n)} \left\{ \sum_{i=1}^M q_{0i} \left[ \sum_{\sum n_i = n} p(\bar{n}) g(\bar{n} + i) \right] - \sum_{\sum n_i = n} p(\bar{n}) g(\bar{n}) \right\}$$

Choose the action with the largest changes  
In expected potential at next step  
 $d(n)$ : aggregated potential

2. Performance deriv:

$$\frac{d\eta}{d\delta} = \sum_{n=0}^{N-1} \{ p(n) [\alpha'(n) - \alpha(n)] d(n) \}$$



*Sensitivity-Based Approaches to Event-Based Optimization*



# *Summary*

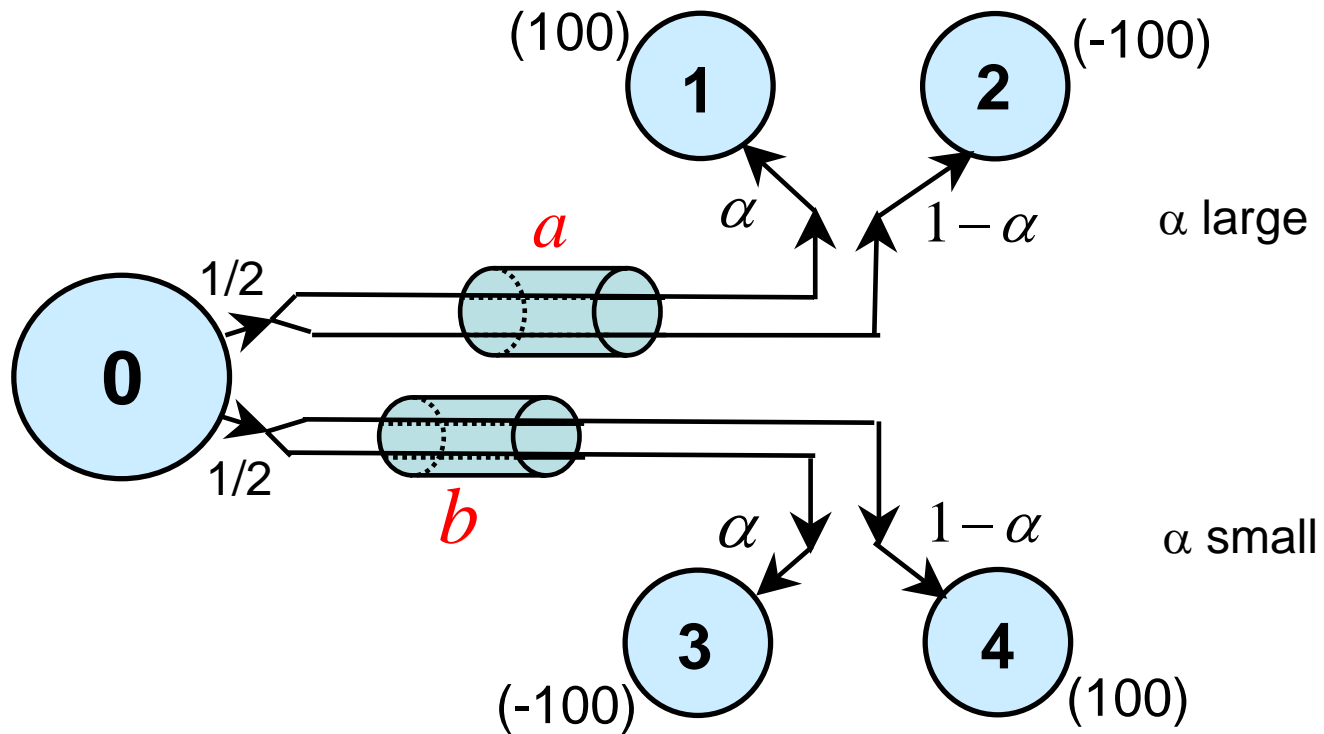
# Advantages of the Event-Based Approach

1. *May have better performance*
2. *# of aggregated potentials  $d(n)$ :  $N$   
may be linear in system*
3. *Actions at different states are correlated  
standard MDPs do not apply*
4. *Special features captured by events  
action depends on future information*
5. *Opens up a new direction  
to many engineering problems*
  - POMDPs: observation  $y$  as event*
  - hierarchical control: mode change as event*
  - network of networks: transitions among subnets as events*
  - Lebesgue Sampling*

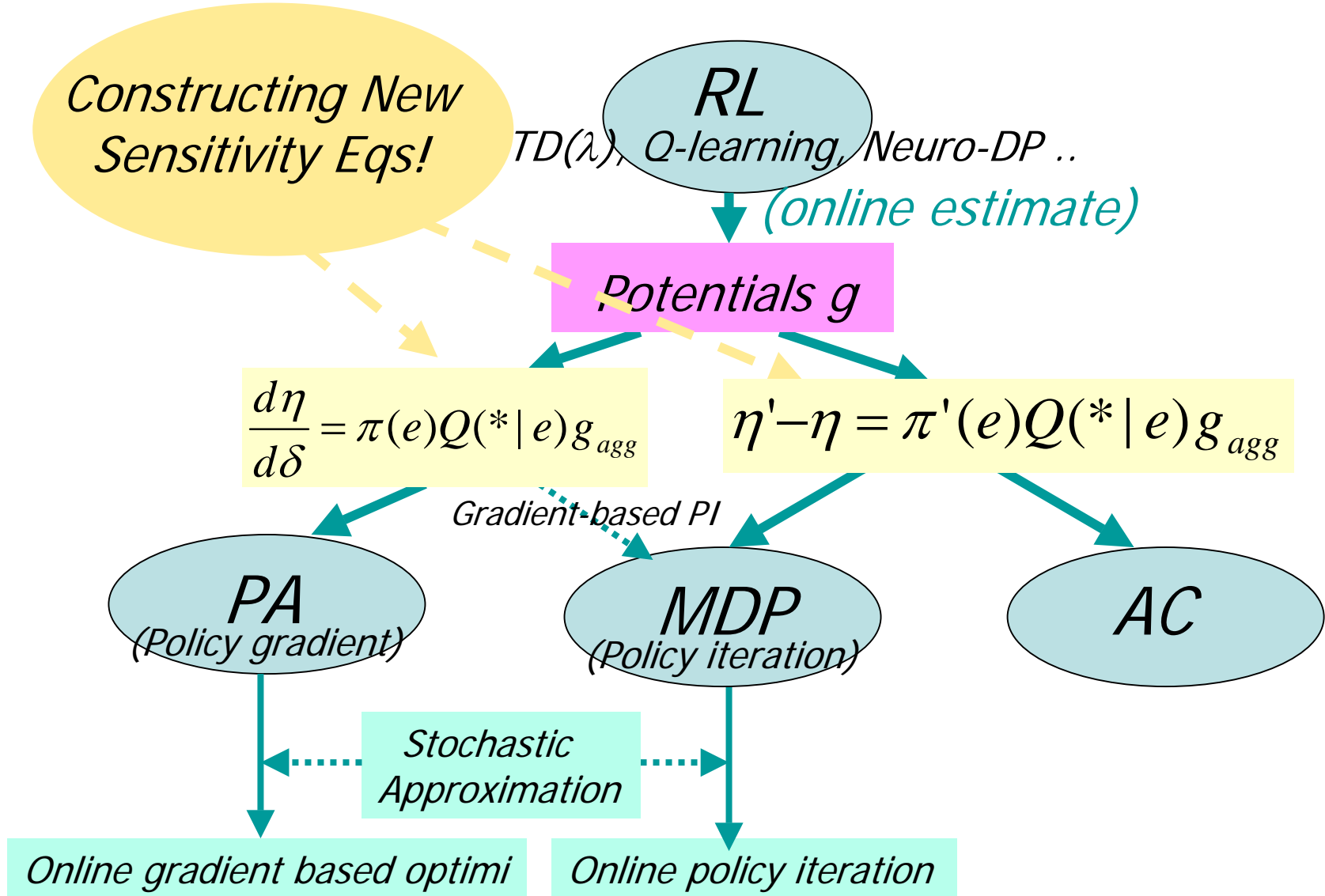
# Sensitivity-Based View of Optimization

- 1. A map of the learning and optimization world:  
Different approaches can be obtained from two  
sensitivity equations*
- 2. Extension to event-based optimization  
Policy iteration, perturbation analysis  
reinforcement learning, time aggregation  
stochastic approximation, Lebesgue sampling  
.....*
- 3. Simpler and complete derivation for MDPs  
Multi-chains, different perf. criteria  
Average performance with no discounting  
N-bias optimality – Blackwell optimality*

# Pictures to Remember (I)



# Pictures to Remember (II)

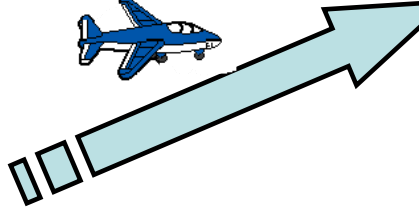


# Limitation of State-Based Formulation (I)



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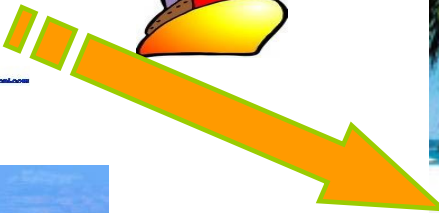
?!



1 Alaska



?????



2 Hawaii



?????



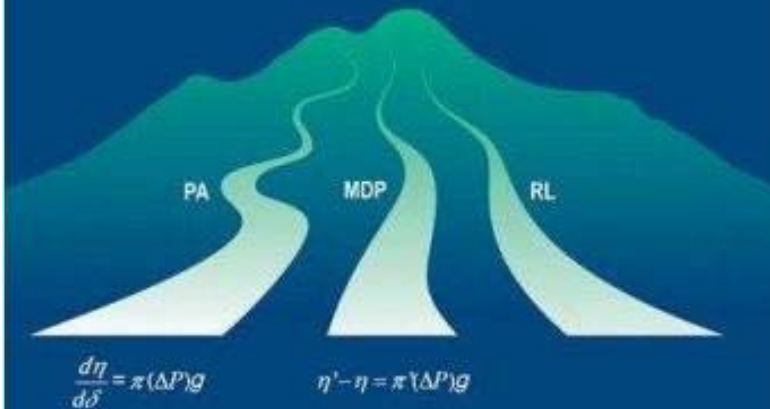
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***Thank You!***

# Stochastic Learning and Optimization

A Sensitivity-Based Approach



Xi-Ren Cao

*Xi-Ren Cao:*

## *Stochastic Learning and Optimization - A Sensitivity Based Approach*

*9 Chapters, 566 pages  
119 Figures, 27 Tables,  
212 homework problems*

*Springer  
October 2007*